

# TERRY WALGREN TOURNAMENT RULES



## **FIFA RULES SHALL APPLY EXCEPT AS NOTED BELOW:**

### **ELIGIBILITY**

Eligible teams must be comprised of properly registered youth players affiliated with the Canadian Soccer Association (CSA), or the United States Soccer Federation (USSF) provided such teams entering, and its member association is in good standing with the CSA or USSF and that the team is in compliance with and has not violated the rules of the CSA or USSF.

### **ROSTERS**

Players shall be registered to and may compete for only one team during the tournament. Each team from divisions U13 and up may consist of up to 18 players unless approved prior to start of tournament. A team roster, including names, jersey numbers and dates of birth must be submitted at the time of Registration/check-in. Any violation of the above stated information will cause for forfeiture of all tournament matches.

#### Overage players

Special permission from Tournament Organizers to include up to three overage players on the roster may be granted. If your team has been granted permission for overage players to join your team, you must ALWAYS abide by the rules of overage players.

- Opposing team must be made aware of the overage players
- No more than ONE overage player on the field at one time (unless prior permission has been granted).
- If this rule is breached, the overage player will receive a yellow card and if it happens more than once, they will be removed from the tournament.
- Overage player must be included on the submitted roster.

All teams are required to have and present player picture identification cards. The tournament director or designate has the right to check any player card at any time during the tournament.

### **DIVISIONS**

Divisions will be established according to BCSA regulations. The division a team will be entered into shall be based on the year of birth of the oldest player. NYS reserves the right to combine divisions for the success of the tournament.

### **UNIFORMS and PLAYER EQUIPMENT**

- All uniforms must have a jersey number.
- All players are required to wear shin guards.
- A player shall not be allowed to play in a match with an injury that can be aggravated by playing or which constitutes a danger to others.
- A player wearing a hard cast or splint shall not be permitted to play. Referees have no discretion at this point.

- Knee braces and other protective orthopedic or prosthetic devices may be worn provided that the device is properly fitted and has no protruding metal and that each player reports to the referee prior to the beginning of the game for an official authorization to play.

### **TOURNAMENT FORMAT**

- The tournament director reserves the right to combine age groups to make viable
- Divisions. Each team will be scheduled a minimum of three (3) games. All games for U15-18 will be 30 minute halves with a 5 minute half time break. All games for U13-14 will be 25 minute halves with a 5 minute half time break.
- An attempt will be made to make a 2 game break in between games whenever possible. However, when unworkable a one game break will be the minimum time allotted in between games.
- All tournament games must be played when and where scheduled, with exception to the final games that may be changed to an earlier available slot, provided that both teams are in agreement.

### **SCHEDULING**

Schedules posted on [www.nys.ca](http://www.nys.ca)

All teams must check in ½ hour prior to their first game at the main information tent.

The team listed first on the schedule is the HOME team. The home team is responsible for changing uniforms in the event of a colour conflict. The home team shall have the choice of which side of the field their team shall commence the match on.

A team not showing or not ready to play following a 10 (ten) minute grace period shall forfeit the game to the ready team with a score of 3-0. The referee shall have the sole responsibility to determine, time and enforce the 10 (ten) minute grace period.

All games shall start at the times indicated on the official schedule posted at the main information tent. It is the responsibility of each team to ensure they have an accurate copy the tournament schedule. Extra copies will be available at the main information tent.

Referees may extend play as a result of injury time to a maximum of 10minutes.

Extended play will NOT result in an altered start time for the following game.

### **TOURNAMENT SCORING**

Teams shall be awarded points as follows:

- Win 6 points
- Tie 3 points – no points for 0-0
- Loss 0 points
- Goals 1 point per goal up to a maximum of 3
- Bonus 1 point shall be awarded to a team for a shut-out
- No bonus point for 0-0 score
- No bonus points for a forfeit shut-out.

## **TIE BREAKING RULE**

In the event that one or more teams are tied in points at the end of all games within a division or at the end of round robin play, the following will be applied in the order stated below:

- Results of head to head competition
- Least number of goals allowed during all tournament games
- The cumulative difference (Goal average) between goals scored for and goals against during all tournament games, with a maximum of three goals per game.
- The highest score differential wins.

In semi-final and final games:

- Golden goal - 5 minute extra time each way
- Shoot –out.

## **SUBSTITUTIONS**

Unlimited substitutions are permitted at the discretion of the referee, but will generally be limited to:

- After a goal is scored
- Prior to your own teams throw-in
- Prior to either teams goal kick

## **TOURNAMENT BALLS**

- U13 –U18 – Size 5
- Only balls supplied by the Terry Walgren Tournament shall be used for play.

## **AWARDS**

- Medals awarded for 1<sup>st</sup> & 2<sup>nd</sup> place
- At the end of each match, each team will award a "Player of the Game" to a player on the opposing team. Award will be supplied by the Tournament and provided with the tournament package. This award should not be based solely on MVP status but should include; inspirational, sportsman-like, attitude etc.

## **CONCUSSION REFERENCE**

<http://www.nys.ca/Default.asp?id=clubinfo-insurance-concussioninfo-concussionmanagement&l=1>

[https://www.bcsoccer.net/files/MemberService/BestPracticeGuides/PlayersHealthHeadInjuriesConcussions\\_nodate.pdf](https://www.bcsoccer.net/files/MemberService/BestPracticeGuides/PlayersHealthHeadInjuriesConcussions_nodate.pdf)

[http://www.fifa.com/mm/document/footballdevelopment/medical/01/42/10/50/pocketscat2card\\_final\\_printready\\_e.pdf](http://www.fifa.com/mm/document/footballdevelopment/medical/01/42/10/50/pocketscat2card_final_printready_e.pdf)

## **TEAM CONDUCT and BEHAVIOUR**

Coaches are responsible for the behavior of their players, parents and spectators. Lack of control by either (or both) teams can result in the forfeiture of the match and possible disqualification from the tournament.

Any player receiving two (2) yellow cards during the tournament shall be required to sit out the game following the game in which he/she received the second yellow card.

Any player receiving a red card shall sit out the game following the game in which he/she received the red card. Any player receiving a second ejection shall be prohibited from competing in further tournament games.

### **VIOLATIONS and PENALTIES**

A player, coach, bench personnel and substitute players shall be disqualified (red card) for taunting; use of word or act to incite or degrade an opposing player, teammate, coach, referee or other individual. This includes:

- Any form of taunting which is intended or designed to embarrass, ridicule, insult or demean others under any circumstances including on the basis of race, religion, disability, gender, sexual orientation or national origin.
- Verbal threats including death threats, threats of bodily harm, and implied threats of harm or retribution.
- Non-verbal gestures or symbolism, including close physical proximity, intended or designed to provoke or alarm an opponent.

Field players in violation of the Law shall be shown a red card and immediately leave the field of play. The player shall be identified and a game report completed. The team will *not* play short. The disqualified player will not be eligible to play the next league or tournament game.

Coaches, bench personnel and substitute players in violation of the Law shall be disqualified and immediately leave the area of play. The participant shall be identified and a game report completed. The disqualified person will not be eligible to participate in the next league or tournament game.

In the event that taunting originates from the technical area but the individual cannot be identified, the team coach shall receive a verbal warning. Any subsequent taunting from the bench area shall result in the disqualification of the coach and the participant if that person can be identified.

The team shall not play short, except that if the match cannot continue because a team fails to have the minimum number of eligible players on the field, that team will forfeit the match.

Like other rules of the game, this misconduct shall be enforced in the time before and after the actual duration of the game, including warm-up, shots from the mark, post-game handshakes, field departure and awards ceremonies.

### **DISPUTE RESOLUTION**

The referee's decisions are final. Protests will be considered on matters dealing only with FIFA law. Protests must be submitted in writing along with a nonrefundable fee of \$100 to the score table within 1/2 hour of the conclusion of the match. The Tournament Dispute Chair's decision will be final. The decision of the tournament director on all other matters is final. No protest or appeal will be accepted.

### **TEAM PLAYER / SPECTATOR ZONES**

- There will be a Spectators zone on opposite side of field to the players zone.
- Spectators are not permitted behind the goals.
- Coaching staff, please make sure your team and parents are aware of these rules.

**GENERAL ENQUIRIES**

Any questions that arise during the tournament should be directed to tournament staff at the main information tent.